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Unicode engine detection revised

We want to test whether we are using an engine like Lua_TE_X or Xe_TE_X that supports Unicode. The 2009 pearl by Arthur Reutenauer is very nice and compact, but it needs a proper UTF-8 character. Here is another test that uses only ASCII.

```
\newif\ifunicodeengine
\begingroup
\catcode'\^=7 \catcode30=12 % just in case: 30 is '^
\def\gobble#1{}
\edef\next{\gobble^^^0021}
\expandafter\endgroup
\ifx\next\empty\unicodeenginetrue\else\unicodeenginefalse\fi
```

With an 8-bit engine, `\gobble` will swallow only `^^^` (ASCII 30), leaving `\next` expand to `^0021`, while Lua_TE_X and Xe_TE_X have the extended `^^^` convention that will make `\gobble` eat up `^^^0021`, leaving `\next` expand to nothing. We just hope that! (ASCII 0x21) has not category code 9 or 14! And that `\empty` is still empty.