

# Narrative Programming Style

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# Goal: Publish GUST Foundry Sources

- Promise from BachoT<sub>E</sub>X 2023: *Simplify to share*
- Name changed from *Algotype* to *Fontplant*
- Major changes in Python part
- Minor changes in Metapost part
- Fonts 99.31415% the same as old versions
- Documentation: *fontplant-story.pdf*

# T<sub>E</sub>X: The Program – tex.web

@ Here is a similar routine, but it compares two strings in the string pool, and it does not assume that they have the same length.

```
@p function str_eq_str(@!s,@!t:str_number):boolean;
| {test equality of strings}
label not_found; {loop exit}
var j,@!k: pool_pointer; {running indices}
@!result: boolean; {result of comparison}
begin result:=false;
if length(s)<>length(t) then goto not_found;
j:=str_start[s]; k:=str_start[t];
while j<str_start[s+1] do
| begin if str_pool[j]<>str_pool[k] then goto not_found;
| incr(j); incr(k);
| end;
result:=true;
not_found: str_eq_str:=result;
end;
```

# tangle(tex.web) → tex.tex

\M46. Here is a similar routine, but it compares two strings in the string pool, and it does not assume that they have the same length.

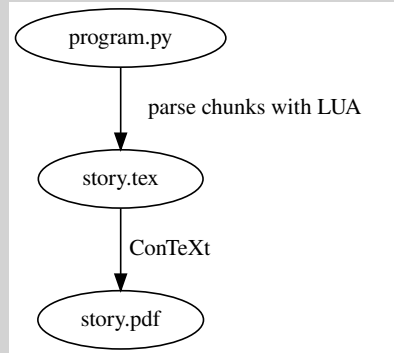
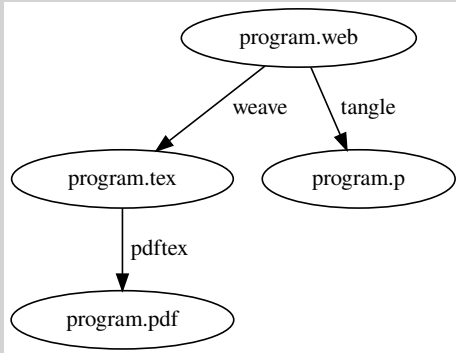
```
\Y\p\4&{\function}\1 \37$\{\str\_eq\_str}(\|s,\39\|t:\{\str\_number}\): \37%
\{\boolean};\C{test equality of strings}\6
\4&{\label} \37\{\not\_found};\C{loop exit}\6
\4&{\var} \37$\|j,\39\|k$: \37\{\pool\_pointer};\C{running indices}\6
\{\result}: \37\{\boolean};\C{result of comparison}\2\6
&{\begin} \37$\{\result}\K\{\false}$;\6
&{\if} $\{\length}(\|s)\I\{\length}(\|t)$ \|1&{\then}\5
&{\goto} \37\{\not\_found};\2\6
$\|j\K\{\str\_start}[\|s];\5
$\|k\K\{\str\_start}[\|t];\6
&{\while} $\|j<\{\str\_start}[\|s+1]$ \|1&{\do}\6
&{\begin} \37&{\if} $\{\str\_pool}[\|j]\I\{\str\_pool}[\|k]$ \|1&{\then}\5
&{\goto} \37\{\not\_found};\2\6
$\{\incr}(\|j)$;\5
$\{\incr}(\|k)$;\6
&{\end};\2\6
$\{\result}\K\{\true}$;\6
\4\{\not\_found}: \37$\{\str\_eq\_str}\K\{\result}$;\6
&{\end};\par
\fi
```

# weave(tex.web) → tex.pdf

46. Here is a similar routine, but it compares two strings in the string pool, they have the same length.

```
function str_eq_str(s, t: str_number): boolean; { test equality of strings }  
  label not_found; { loop exit }  
  var j, k: pool_pointer; { running indices }  
    result: boolean; { result of comparison }  
  begin result ← false;  
  if length(s) ≠ length(t) then goto not_found;  
  j ← str_start[s]; k ← str_start[t];  
  while j < str_start[s + 1] do  
    begin if str_pool[j] ≠ str_pool[k] then goto not_found;  
    incr(j); incr(k);  
    end;  
  result ← true;  
not_found: str_eq_str ← result;  
  end;
```

# Literate vs. Narrative



# A narrative chunk

```
#+
#: Here is the main function for parsing an OTI file. It reads
#: the entire contents of the file into a string and delegates
#: the task of parsing it to the `parse_oti_text` function.

def parse_oti_file(oti_path: str, with_epses: bool) -> OTI:
    with open(oti_path, 'r') as oti_file:
        txt = oti_file.read()
        return parse_oti_text(txt, with_epses)

#: You may have noticed that the function obtains a Boolean parameter
#: named `with_epses`. This parameter is relevant because Metapost can
#: execute scripts in two modes: one involves evaluating EPS files that
#: represent glyph outlines, while the other entails generating encoding
#: files, without the necessity to process glyph outlines. FontPlant sets
#: the value `with_epses=True` for the function when processing |PFB:| or
#: |OTF:| lines from a bonds file. On the other hand, the value
#: `with_epses=False` is used for generating |ENC| files.
#-
```

# Chunk in PDF

## 5.5 The parsing process as such – do one thing at a time

Here is the main function for parsing an OTI file. It reads the entire contents of the file into a string and delegates the task of parsing it to the `parse_oti_text` function.

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def parse_oti_file(oti_path: str, with_epses: bool) -> OTI:
    with open(oti_path, 'r') as oti_file:
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    return parse_oti_text(txt, with_epses)
```

You may have noticed that the function obtains a Boolean parameter named `with_epses`. This parameter is relevant because Metapost can execute scripts in two modes: one involves evaluating EPS files that represent glyph outlines, while the other entails generating encoding files, without the necessity to process glyph outlines. FontPlant sets the value `with_epses=True` for the function when processing PFB: or OTF: lines from a bonds file. On the other hand, the value `with_epses=False` is used for generating ENC files.

The following function undertakes a more intricate task compared to its caller, `parse_oti_file`. It delves into the intricacies of the OTI file internals, transforming them into the resulting object of type OTI.



# Characteristics of chunks

- Starts with #+, ends with #-
- Doc part: lines starting with #:
- Code part: all other lines within the chunk
- A sequence of Doc and Code segments
- Each chunk has a label

# Chunks go to ConTEXt

- `chunks_reader.read_chunks_from_file(file_name)`

Chunk labels evaluated where not given

- `chunk_splitter.split_chunk_into_segments(chunk)`

`Doc` and `Code` segments recognized

- `for_tex.prepare_doc_segment(segment)`

``abc`` → `\py{abc}`

`|xyz|` → `\type{xyz}`

- `for_tex.prepare_code_segment(segment)`

`@dataclass` annotations removed

Code blocks indentation reduced to zero

# ConTeXt welcomes chunks

- In the beginning of `fontplant-story.tex`:

```
\startluacode
  chunks["runner"] =
    read_chunks_from_module("runner.py")
  chunks["bonds_lib"] =
    read_chunks_from_module("bonds_lib.py")
  ...
\stopluacode
```

- Later on in `fontplant-story.tex`:

```
\chunk{runner}{main routine}
\chunk{runner}{run}

\chunk{bonds_lib}{parse_bonds_file}
\chunk{bonds_lib}{parse_bonds_file_text}
```

# Programmer's experience

- Notation for chunks invented and used only recently
- The story is being written only after the program is ready
- Good: documentation close to code
- Documentation influences code
- Need for chunk formatting tools (vscode, Emacs)
- Python support in vscode of great help

# Author's experience

- Spirit of comments in chunks similar to D.E.K's
- Dangerous words: **two, three, below, above**
- Also the names of: **functions, classes, variables**
- Overfills possible as result of long names
- Avoid links to the external story
- Support on English style from AI's ChatGPT

# Reader's comfort

- Need for Python syntax colouring
- Python's `self` problem
- Cross references?
- Index?

# Reader's experience

???

Fontplant story 60% ready