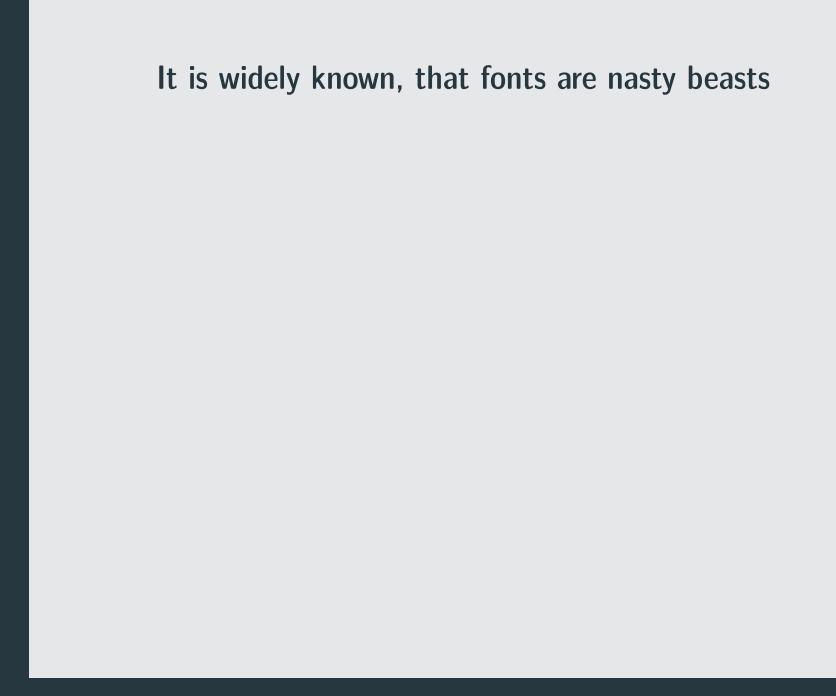


How to make more than one math OpenType font or the Beasts of Fonts Bachotek 29 IV-3 V 2011



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This is exactly the reason why since 2007, when Microsoft released their math-equipped Office with the math OpenType font Cambria, only two more math OpenType fonts were created:

Asana (Apostolos Syropoulos) and XITS (Khaled Hosny), both stemming from the TEX clique.





Bachotek, 29 IV – 3 V 2011 B. Jackowski, P. Strzelczyk How to make more than one math OTF...

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- etc...

Of course, the identification is crucial to fix the problem.

Final Unicode Names List (ver. 6.0, 2010) reads:

```
U+1D452 MATHEMATICAL ITALIC SMALL E U+1D453 MATHEMATICAL ITALIC SMALL F U+1D454 MATHEMATICAL ITALIC SMALL G U+1D456 MATHEMATICAL ITALIC SMALL I U+1D457 MATHEMATICAL ITALIC SMALL J U+1D458 MATHEMATICAL ITALIC SMALL K [...]
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The math italic letter 'h' has the Planck constant meaning permanently assigned:

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U+210E PLANCK CONSTANT

= height, specific enthalpy,
simply a mathematical italic h;
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In this particular case, misconception, idiosyncrasy and relics coincide.





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Two basic misconceptions

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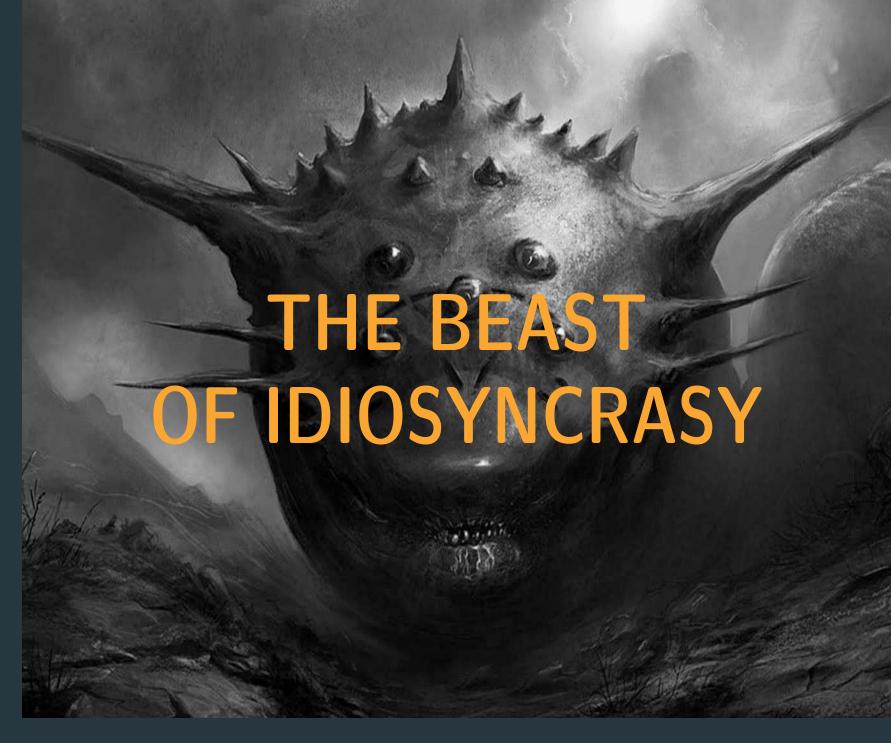
A contemporary font could be a smarter structure than a collection of fixed (predefined) shapes. It was an ingenious idea in Gutenberg's times. Today, instead of fancy yet obscure techniques involved in OpenType fonts (so called "features"), glyphs could be implemented as drawing programs. This would be especially beneficial in the case of math fonts.

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Also, the commonly adored Unicode often, in practice, turns out to be an obstacle. The idea of enumerating all entities used in various areas of human intellectual activities seems somewhat insane. Moreover, enumerating is static, while it is a dynamically adjustable protocol which is needed (cf. the success of the TCP/IP protocol).





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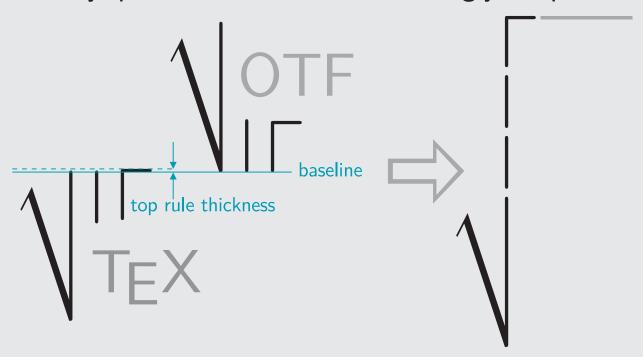
Let's do it somehow...

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Mathematical glyphs, vertically assembled from smaller pieces, like e.g., the radical, must be placed above the baseline in OpenType fonts and below the baseline in traditional TEX fonts (more precisely, in TEX, the top element of the radical must slightly protrude above the baseline – the amount conveys the thickness of the radical's top rule).





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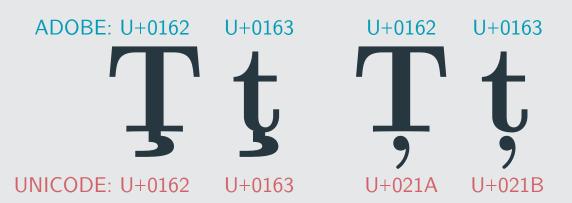
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A symptomatic example is the case of glyphs *tcommaaccent* and *Tcommaaccent*. According to the Adobe Glyph List for New Fonts (2010), they are just aliases for *tcedilla* (U+0163) and *Tcedilla* (U+0162), respectively. The Unicode Standard is unequivocal here: the Latin small letter 't' with comma below should have the code U+021B, while the Latin capital letter 'T' with comma below – the code U+021A. After a few attempts to improve the situation, Adobe eventually gave up and reverted to the *status quo ante bellum*.

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- 1D0C5 BYZANTINE MUSICAL SYMBOL FHTORA SKLIRON CHROMA VASIS % BYZANTINE MUSICAL SYMBOL FTHORA SKLIRON CHROMA VASIS * misspelling of "FTHORA" in character name is a known defect

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The creating of the Latin Modern Math OTF was not as perplexing as it might have been. It is the result of shared experience and efforts by Barbara Beeton, Hans Hagen, Taco Hoekwater, Khaled Hosny, Alan Jeffrey, Adam Twardoch, Ulrik Vieth, George Williams and others, which made our struggle against the insubordinate font matter significantly less painful.

Very many thanks!

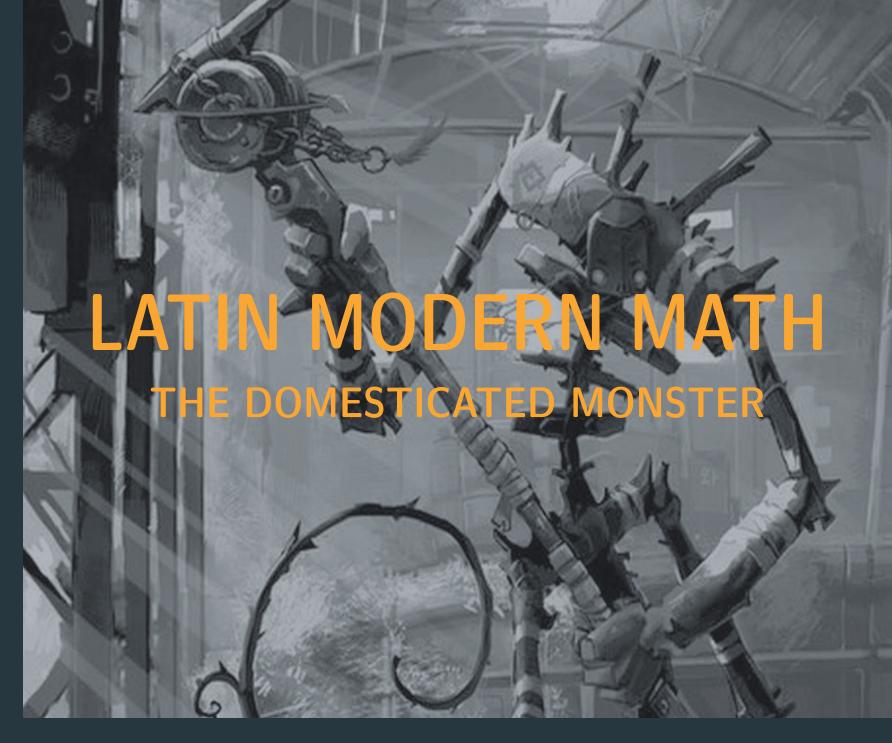
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Of course, it is an "incunabulum" font, i.e., it is in its infancy and will be intensively developed in the nearest future.





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The objective

It should be noted that none of the OpenType math fonts that appeared so far is perfect. In this number, of course, Latin Modern Math. Our aim, however, was not creating just one more math OpenType font. We wanted to pave the way for next math fonts, in particular, for selected TeX Gyre fonts.

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We started from Latin Modern, i.e., Computer Modern math, as we believed that converting the TFX math structures into the OpenType TEX-based ones, should be simpler than creating the OpenType math structures from scratch.

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We believe that, in general, it was an appropriate approach: first results we obtain after two months of coding. We underestimated a little bit the complexity arising from the heterogeneity of sources. But we drastically underestimated the time needed to spot the adequate glyph, its (uni)code and name (conforming to Adobe/Microsoft "standards").

Our starting point was a collection of several POSTSCRIPT Type 1 font files.

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bbold10, bbold7, bbold5, eufb10, eufb7, eufb5, eufm10, eufm7, eufm5, eusb10, eusb7, eusb5, eusm10, eusm7, eusm5, Imbsy10, Imbsy7, Imbsy5, Imbx10, Imbx7, Imbx5, Imex10, Immi10, Immi7, Immi5, Immib10, Immib7, Immib5, Imr10, Imr7, Imr5, Imss12, Imss10, Imss8, Imssbo10, Imssbx10, Imsso12, Imsso10, Imsso8, Imsy10, Imsy7, Imsy5, Imtt12, Imtt10, Imtt8, msam10, msam7, msam5, msbm10, msbm7, msbm5 – altogether 51 fonts.

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All these fonts had to be crammed into one huge OTF file. Actually, Latin Modern Math contains more than 4500 glyphs, and many more are needed. Why is that so?!

According to the *Draft Unicode Technical Report* #25 by Barbara Beeton, Asmus Freytag and Murray Sargent III, math font should contain the following groups of glyphs:

plain (upright, serifed)
bold
italic
bold italic
script (calligraphic)
bold script (calligraphic)
Fraktur
bold Fraktur
double-struck
sans-serif
sans-serif bold
sans-serif italic
sans-serif bold italic
monospace

Latin*, Greek and digits
Latin, Greek and digits
Latin and Greek
Latin and Greek
Latin**
Latin**
Latin
Latin
Latin and digits
Latin and digits
Latin, Greek*** and digits
Latin
Latin and Greek***
Latin and Greek***

Imr, Immi (uprighted)
Imbx, Immib (uprighted)
Immi
Immib
eusm (slanted)
eusb (slanted)
eufm
eufb
bbold (by Alan Jeffrey)
Imss
Imssbx
Imssoo
Imssbo
Imtt

```
* plus basic diacritical characters
```

*** caps only (temporarily)

^{**} caps only (like in CMs – temporarily?)

The process of generating a math OpenType font out of the aforementioned 51 POSTSCRIPT Type 1 files comprised:

the preparation of a Python-based FontForge-geared engine (FFDKO) for converting POSTSCRIPT Type 1 fonts into the OpenType format – an enhanced equivalent of the MakeOTF utility from Adobe Font Development Kit for OpenType

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- converting of the POSTSCRIPT Type 1 font generated by METATYPE 1 into the OpenType format using FFDKO.

As was mentioned, Latin Modern Math OTF is an "incunabulum" font and definitely needs improvement, in particular:

 enhancing the repertoire of glyphs: bold sans serif lowercase Greek, more math symbols (longer chains of vertically and horizontally extendible character, adding glyphs considered "canonical", whatever would this mean, etc.)

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- complementing math data (TEX-based kerns, OpenType-specific kerns, improving the placement of axes, etc.),
- adding selected OTF features (ssty, onum, etc.),
- a question: which glyphs should have index forms?

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- does it make sense to produce TEX math fonts simultaneously with OTF ones (no chance for compatibility anyway)?

The OpenType math fonts project is supported by TEX Users Groups, in particular, by the Czechoslovak TEX Users Group CS TUG, the German-speaking TEX Users Group DANTE e.V., the Polish TEX Users Group GUST, the Dutch-speaking TEX Users Group NTG, TUG India, UK-TUG, and – last but not least – TUG.

The effigies of the Font Beasts originate from http://ascend-to-oblivion.blogspot.com/2010/04/wallpapers-creatures.html

> The author of the opening (and closing) photo Roots of Entanglement is Marek Ryćko



